

GRAPHICS CARDS GEForce GTX 1080 TI SEA HAWK EK X









SPECIFICATIONS

Model Name	GeForce [®] GTX 1080 Ti SEA HAWK EK X
Graphics Processing Unit	NVIDIA [®] GeForce [®] GTX 1080 Ti
Interface	PCI Express x16 3.0
Core Clocks	1683 MHz / 1569 MHz (OC) 1657 MHz / 1544 MHz (Gaming) 1582MHz /1480MHz (Silent)
CUDA [®] CORES	3584 Units
Memory Speed	11124MHz (OC) / 11016MHz (Gaming) (Silent)
Memory Size	11GB
Memory Type	GDDR5X
Memory Bus	352-bit
Output	DisplayPort x 2 / HDMI [™] x2 /DL-DVI-D
HDCP Support	2.2
Power consumption	250 W
Power connectors	8-pin x 2
Recommended PSU	600 W
Card Dimension (mm)	277 x 170 x 22 mm
Weight (Card / Package)	1312 g / 2033 g
DirectX Version Support	12
OpenGL Version Support	4.5
Multi-GPU Technology	SLI, 2-way
Afterburner OC	Y
Maximum Displays	4
VR Ready	Y
G-SYNC [®] technology	Y
Adaptive Vertical Sync	Y

CONNECTIONS

X1. HDMI™2. DisplayPort3. DVI-D

FEATURES



MSI Afterburner

The ultimate overclocking software with advanced control options and real-time hardware monitor.

MSI Gaming App

One-click performance profiles and many other premium features to get the most out of your MSI GAMING card.

Solid Black Backplate

Increases toughness of the card to prevent bending while complementing the sleek MSI GAMING design.

Military Class 4 Components



Using only the highest quality components means you get reliable and stable in-game performance.

RGB LED



Make your build look on fire or cold as ice. You are in control. Customize colors and effects with RGB LED.

FULL COVER EK WATERBLOCK



Central inlet split flow cooling engine design delivers the best cooling performance for liquid cooling systems.

NICKEL-PLATED COPPER BASE



Copper has the best thermal performance and the nickel layer prevents corrosion and increases wear resistance for lasting performance.

MULTI GPU SUPPORT

MSI graphics cards fully support multi-GPU setups using NVIDIA $\$ SLI $\$ technology on eligible GPU's.

VR Ready



Certified to provide the performance required for a smooth experience in your VR adventures.

