

GeForce RTX™ 5070 Ti 16G VANGUARD
SOC LAUNCH EDITION

SPECIFICATIONS

Model Name	G507T-16VGSL
繪圖引擎	NVIDIA® GeForce RTX™ 5070 Ti
科技介面	PCI Express® Gen 5
動態 / 核心時脈(MHz)	Extreme Performance: 2602 MHz (MSI Center) Boost: 2588 MHz (GAMING & SILENT Mode)
Cores	8960 Units
記憶體速度	28 Gbps
Memory	16GB GDDR7
記憶體介面	256-bit
Output	DisplayPort x 3 (v2.1b) HDMI™ x 1 (As specified in HDMI™ 2.1b: up to 4K 480Hz or 8K 120Hz with DSC, Gaming VRR, HDR)
HDCP Support	Y
功耗(W)	300W
供電接口	16-pin x 1 (ATX 3.1 PSU recommended)
建議電源供應(W)	750W
顯示卡尺寸(mm)	357 x 151 x 66 mm
重量 (顯示卡 / 包裝盒)	1945 g / 3991 g
DirectX 支援版本	12 Ultimate
OpenGL 支援版本	4.6
最大螢幕輸出數量	4
G-SYNC® technology	Y
Marketing Name	GeForce RTX™ 5070 Ti 16G VANGUARD SOC LAUNCH EDITION
Digital Maximum Resolution	7680 x 4320

CONNECTIONS



1. DisplayPort
2. HDMI™

FEATURES



HYPER FROZR THERMAL DESIGN

An apex evolution of advanced thermal design that delivers unparalleled cooling and quiet operation.



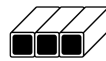
STORMFORCE FAN

Seven fan blades, claw texturing, and a circular arc are designed for optimal airflow with minimal noise.



Advanced Vapor Chamber

Built-in Vapor Chamber swiftly transfers heat from the GPU and VRAM to the core pipe for optimal dissipation.



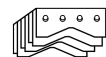
Core Pipes

Core Pipes feature a square design to maximize contact with the GPU baseplate for optimal thermal management.



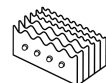
Filled Fins

Updated heat pipe pathing has allowed more space for additional heatsink fins.



Air Antegrade Fin 2.0

The fins feature a V-shaped cutout and a high-low design at the airflow passthrough to optimize flow efficiency.



Wave Curved 4.0

Precision-engineered wave edges with a high-low fin design enhance airflow and reduce turbulence.



Metal Backplate

A reinforcing metal backplate with airflow vents and thermal pads enhances cooling.



Dual BIOS

Dual BIOS lets you set the priority to full performance in GAMING mode or low noise in SILENT mode.



MSI Center

The exclusive MSI Center software lets you monitor, tweak and optimize MSI products in real-time.